





Project Code: 2023-1-IT02-KA220-SCH-000151181

SURVEY EVALUATION K2 ERASMUS+ EDUCATIONAL VENTURES

Introduction

This study was conducted as part of the project Educational Ventures, focusing on the importance of transversal and social skills and innovative methods in education.

The survey was conducted in person with 27 students as respondents.

The survey consisted of 10 close-ended and 2 open-ended questions. In response to these questions, the students provided useful information and their insights and opinions on skills development, teaching practices and future usefulness of educational approaches and concepts. It was a great way to explore these topics through the eyes of the students themselves. Analysis of the results will serve as a great tool to better understand students' needs and develop innovative teaching approaches tailored to them.

Results of the questionnaire are summarized below:



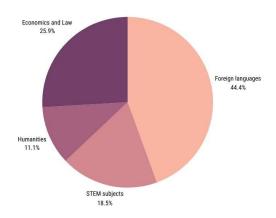




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CLOSE-ENDED QUESTIONS:

- 1. Which school subjects do you think will be more useful for future employability?
- a) Foreign languages
- b) STEAM subjects
- c) Humanities
- d) Economics and Law



The first question was concerned with what school subjects the students consider useful in their search for employment in the future. The vast majority of the students stated that foreign languages are the most useful – this might be connected to the ever-growing globalization of today's world which the students have been noticing. Economics and law took the second place, followed by STEM subjects. Humanities were last among the students, these are often doomed a "lesser" subjects in terms of employability but they are important as well in terms of social skills and human relationships in general.

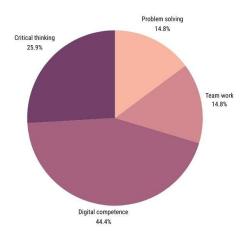






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- 2. Which transversal skills for life should be enhanced at school?
- a) Problem solving
- b) Team work
- c) Digital competence
- d) Critical thinking



This question investigated which transversal skills do the students find under-taught at school and would be interested in their development. 44.4% of the students stated that digital competence should be enhanced, followed by critical thinking with 25.9%. Problem-solving and teamwork both showed 14.8%. These results positively show that the students are aware of the lack of developing digital competence and critical thinking in schools and that these skills are indispensable in today's world. The schools should definitely update their curriculum on this.

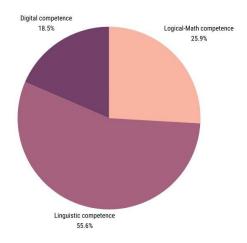






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- 3. Which competences have you already learned at school?
- a) Logical-Math competence
- b) Analytical /Synthetic competence
- c) Linguistic competence
- d) Digital competence



The responses to this question, which aimed to investigate which competences have the students already learned at school, demonstrated the lack of analytical/synthetic competence teaching in school and a very little digital competence teaching. The most prevalent seems to be linguistic competence (55.6%) – this is also very important in today's globalized world.

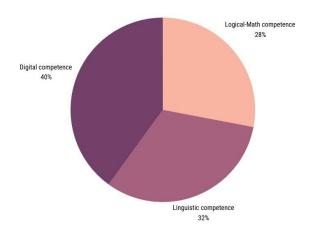






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- 4. What competence do you think school should insist on?
- a) Logical-Math competence
- b) Analytical /Synthetic competence
- c) Linguistic competence
- d) Digital competence



In line with the previous questions, the students think that the schools should teach digital competence (40%). No one showed interest in learning analytical/synthetic competence. During the course of the project, it will be vital to explain to the students the importance of this competence for their future and employability.



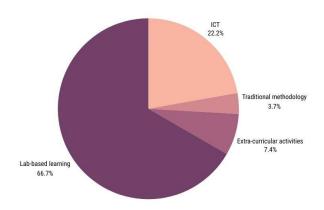




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5. In terms of education, what kind of support or resources do you feel would help you to succeed more?

- a) ICT
- b) Traditional methodology
- c) Extra curricular activities
- d) Lab based learning



66.7% of students, therefore, the vast majority, demonstrated the need for lab-based learning in schools. Traditional methodology came last with only 3.7%. We can see here yet another call for innovative teaching and learning methods (even the students realize that only the traditional methods are not sufficient anymore).

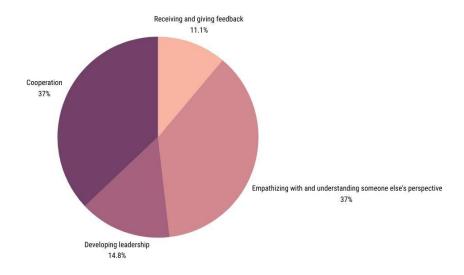






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- 6. Which social skills should teaching practices focus on?
- a) Receiving and giving feedback
- b) Empathizing with and understanding someone else perspective
- c) Developing leadership
- d) Cooperation



In terms of social skills, the same number of students (37%) felt the need for teaching cooperation and empathy. Developing leadership and receiving and giving feedback were mentioned as well. All of these skills are vital for professional development but also everyday lives of the students and will be taken into account during the course of the project and creation of teaching materials.

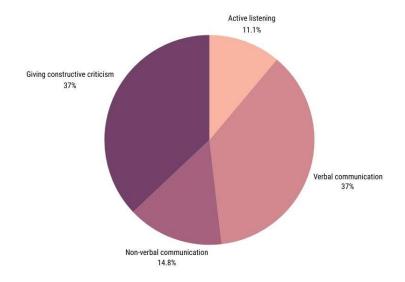






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- 7. Which communicative skills do you value as essential for your personal fulfillment?
- a) Active listening
- b) Verbal communication
- c) Non-verbal communication
- d) Giving constructive criticism



The most valued communication skills for personal fulfillment were giving constructive criticism and verbal communication, followed by non-verbal communication and active listening.

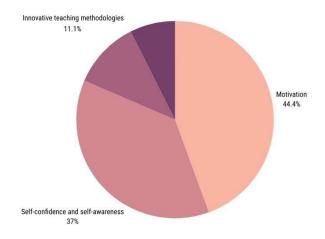






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- 8. What can help you to succeed in the learning process?
- a) Motivation
- b) Self-confidence and self-awareness
- c) Innovative teaching methodologies
- d) Extracurricular activities



The young people considered motivation as the most important factor in achieving good results during the learning process (44.4%), closely followed by self-confidence and self-awareness. Innovative teaching methods achieved 11%, however, it is interesting that no one chose extracurricular activities as a tool of help during the learning process.

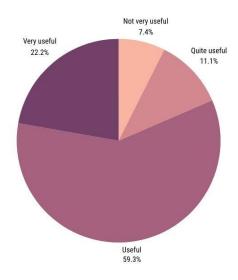






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- 9. How important can the use of virtual reality (VR), augmented reality(AR) and artificial Intelligence (AI) be for you future ?
- a) Not very useful
- b) Quite useful
- c) Useful
- d) Very useful



The students had found the use of these new technologies overall useful. However, some found them not very useful (7.4%). It will be essential to stress the importance of these technologies to the students as they are on their way to becoming part of our everyday lives and the knowledge of their use will certainly come in handy in the future.

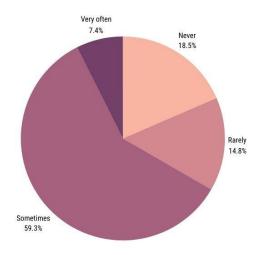






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- 10. Do you actively participate to projects promoted by the local community?
- a) Never
- b) Rarely
- c) Sometimes
- d) Very often



It is positive to see that the majority of the students have at least sometimes participated in local community projects. During the course of the project, we will try to encourage their participation in such projects and initiatives.







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OPEN-ENDED QUESTIONS:

1. What kind of community initiatives or outdoor projects that cater specifically to the needs and interests of teenagers in your area, would you like to participate?

The answers to this question varied from some people stating they have no idea to some sport initiatives, cleaning parks or helping the elderly.

This shows that the teenagers might not be very well informed about these projects (or maybe lacking the motivation to participate).

2. In terms of innovative technologies, what do you think would be beneficial for teenagers to enhance their learning and social experience?

The students answers showed these results: AR, VR, computer-based learning, project-based learning, some did not answer the question.

Conclusion

The conducted research has shown that students are able to think critically about what they learn at school and what subjects or skills should be further developed or taught at school more. Among the skills the students feel the need to develop, the most prevalent are: digital competence, cooperation, empathy and constructive criticism.

From their answers it is evident that they are willing to learn about new technologies (AR, VR, etc.) and would like them included in the learning process.

The research demonstrated the need for motivating and informing students about local projects and initiatives since they had not shown much participation or interest.