# **Evaluating the Results of The Questionnaires**

Based on the responses provided in the "Educational Ventures" feedback questionnaire, the report can draw several key insights regarding the preferences and needs of participants for future educational initiatives. Below is an analysis of the responses in English, summarizing the main findings and suggesting an approach for future educational strategies.

## **Executive Summary**

The feedback from participants highlights a strong preference for curricular and extracurricular activities that enhance employability, digital competence, and crossdisciplinary skills. The data suggests a significant emphasis on languages, STEM (Science, Technology, Engineering, Mathematics) subjects, and digital skills as crucial for future employability. There is also notable support for innovative teaching methodologies including the use of virtual and augmented reality technologies.

## **Detailed Analysis**

#### Curricular Focus:

- Languages and logical-mathematical skills were highly prioritized, reflecting the global trend towards multilingual proficiency and STEM careers.
- Subjects such as **humanities** and **economics and law** received less emphasis, which might indicate a perceived lesser direct impact on employability compared to technical skills.

### Skill Development:

- There is a clear need for stronger focus on **problem-solving**, **teamwork**, and **critical thinking skills** within the curriculum. These are recognized as essential cross-disciplinary skills that enhance students' adaptability in various career paths.
- **Digital competence** was highlighted repeatedly, underscoring the importance of integrating information and communication technologies in education.

### Innovative Teaching and Learning Methods:

- The responses indicate a strong interest in **non-traditional learning environments** such as community-supported projects and **outdoor activities**. This suggests a demand for more interactive and practical learning experiences.
- The use of **advanced technologies** such as VR, AR, and AI in education was seen as beneficial, reflecting a forward-thinking attitude among participants towards embracing new educational tools.

### Social Skills and Community Engagement:

• Skills like **collaboration**, **active listening**, and **constructive criticism** are valued highly, which aligns with the modern workplace's emphasis on teamwork and effective communication.

• There is active interest in **community and innovation-related initiatives**, indicating that students value engagement in projects that have a tangible impact on their surroundings.

### Recommendations

**Enhance Curriculum**: Incorporate more digital literacy and cross-disciplinary problem-solving skills into the curriculum to prepare students better for the evolving job market.

**Focus on Soft Skills**: Develop programs that strengthen communication, leadership, and teamwork skills, as these are crucial for personal and professional success.

**Integrate Technology**: Leverage modern technologies like VR, AR, and AI to create more engaging and effective learning environments.

**Expand Learning Beyond the Classroom**: Support and integrate more extracurricular activities and community projects into the educational experience to enhance practical learning and community engagement.

The feedback provided by the participants of the "Educational Ventures" project clearly points towards a need for educational reforms that prioritize practical skills, digital competence, and innovative teaching methodologies. These changes will not only cater to the direct needs of students but also align educational outcomes with future job market requirements, thereby enhancing overall employability and satisfaction among students.