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## Educational Ventures

Project Code: 2023-1-IT02-KA220-SCH-000151181

# DISSEMINATION MEETING

On April 29, 2026, a dissemination meeting was held to present the progress and foundations of the Erasmus Plus Project 'Educational Ventures' project. The event brought together a diverse group of stakeholders, including teachers from local schools, students, parents, and institutional representatives from Municipio V, in order to illustrate the achievements of the project and to encourage a community-wide dialogue on innovative education.

This meeting aimed to share practices and research to ensure 'Educational Ventures' project long-term impact as well as foster collaboration: by presenting the 'outdoor learning' model to teachers and Municipio V representatives, the researchers aim to create a shared pedagogical language across the territory.

Moreover, it was essential to validate the research through the Focus Group feedback, ensuring the project research aligns with the real-world needs of students aged 14-17. Moreover, presenting the project's digital tools, such as the dedicated App, showed how integrating innovative teaching and learning methodology with the new technologies can be challenging and can move the project from a theoretical framework to a lived educational reality.

First of all, the meeting provided a deep analysis of the core mission of "Educational Ventures," which focuses on the following key pillars:

- Digital Transformation: applying digital tools to modernize teaching and learning.
- Social Inclusion: promoting equal opportunities and inclusivity within educational environments.
- Environmental Sustainability: integrating ecological awareness into the curriculum.
- Innovative Methodologies: transitioning from traditional "Non-formal education" to structured "Educational Ventures" that prioritize active participation.

A core segment of the meeting focused on the 'Outdoor Learning' model. This approach aims to bring education outside the classroom to enhance student engagement and well-being.

The key objectives are:

- enhancing active participation through experiential learning.

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- promoting mental and physical health by utilizing natural and urban outdoor spaces.
- bridging the gap between theoretical knowledge and practical environment.

The presentation addressed the Target group engagement: identifying the needs of students, and different stakeholders is essential for the effective implementation and long-term sustainability of the project results.

Finally, the App was presented. This tool is designed to facilitate the "Outdoor Learning" experience through geolocation and interactive educational content.

### Detailed Program Schedule

Ore 15:30	Institutional Greetings
Ore 15:45	Erasmus Plus 'Educational Ventures' Project Overview
Ore 16:30	'Outdoor learning' (Pedagogical Model)
Ore 17:00	Focus on Target Group
Ore 17:15	App Presentation

### Conclusion

The meeting concluded at 17:30 with a positive outlook on the upcoming phases of the project. The presence of teachers, families, and local government officials (Municipio V) underscored the collaborative spirit necessary for the success of 'Educational Ventures' in Rome.

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