

Educational Ventures

Project Code: 2023-1-IT02-KA220-SCH-000151181

WORK PROGRAMME OF THE "FIRST MULTIPLIER EVENT" 30 – 31 October 2025, Türkiye

30/10/2025 (09:00 – 14.00)

TIME	TITLE
09:00 – 09:15	Opening of the meeting, welcoming guests.
09:15 – 10:15	Presentation of the company and immersive technologies.
10:15 – 10:30	Coffee Break
10:30 – 11:15	Presentation of the project and its goals and partners.
11:15 – 12:00	Interpretation of survey results based on AR technologies for outdoor education in partner countries
12:00-13:00	Lunch Break
13:00 – 13:30	Short presentation of modules
13:30 – 13:45	Locations added to the application within the scope of the project, project website
13:45-14:00	Review of the first day and closing remarks

31/10/2025 (09:00 – 14:30)

TIME	TITLE
09:00 – 09:15	Opening of the meeting, welcoming guests.
09:15 – 10:00	UX/UI design, 3D scanning
10:00 – 10:15	Coffee break.
10:15 – 12:00	Photogrammetry, 3D asset libraries
12:00 – 13:00	Lunch Break
13:00 – 14:00	Sharing application’s QR code. AR application workshop and experimental VR proof-of-concept testing
14:00 – 14:15	Discussion on digital tools and AR/VR feedback
14:15 – 14:30	General evaluation and completion of surveys

